

### Job Description for Angular Developer

Department	Software
Job Description:	We are seeking a skilled Angular Developer with 4+ years of experience to join our dynamic team. As an Angular Developer, you will be responsible for designing, developing, and implementing innovative web applications using Angular framework. You will collaborate with cross-functional teams to deliver high-quality software solutions that meet client requirements and industry standards
Key Responsibilities:	<p><b>Front-end Development:</b>            Design and develop responsive web applications using Angular framework, HTML, CSS, and JavaScript.            Implement user interface components and features with a focus on usability, performance, and accessibility.            Ensure seamless integration of front-end components with back-end services and databases.</p> <p><b>Angular Development:</b>            Develop reusable and modular Angular components, services, and directives to streamline development processes and enhance code maintainability.            Stay updated with the latest Angular features, best practices, and industry trends, and apply them to improve application architecture and performance.            Optimize application performance and responsiveness by identifying and addressing bottlenecks and performance issues.</p>
Post / Role:	Angular Lead Developer
No of Vacancy:	1
Experience:	3+ Years
Preferred Qualifications/ Education:	Bachelor's degree in Computer Science, Engineering, or related field
Technical Skill Sets/ Key Skills:	Strong proficiency in HTML, CSS, JavaScript/TypeScript, and front- end development tools (e.g., Webpack, npm). Solid understanding of web development principles, including responsive design, cross-browser compatibility, and web accessibility standards. Experience with RESTful APIs, JSON, and asynchronous programming. Knowledge of version control systems, such as Git. Excellent problem-solving skills and attention to detail. Ability to work independently and collaboratively in a fast-paced environment